Unsupervised machine learning as acquisition modeling

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Introduction

Unsupervised machine learning as acquisition modeling

+ Both humans and computers can learn (aspects of) language

- + Human language acquisition is not well understood
- + Computer "language acquisition" is well understood
- + Can we use machine learning to shed light on human learning?

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+ Motivation

- Modeling lexical acquisition with unsupervised speech segmentation
- Modeling grammar acquisition with unsupervised PCFG induction
- + Discussion and future directions

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Of interest to both science and engineering

+ Science:

+ Test predictions of hypotheses about language acquisition

- Dissect the language learning problem
- Explore learnability of linguistic phenomena

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- + We learn from cheap and abundant sources of data
- + Low-resource NLP
- + Study and preservation of endangered languages

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But...

- Microsoft's Bing used 2100 hours of transcribed speech to train its speech recognizer (Dahl et al. 2011)
- + Humans don't have direct access to the right answers
- + Unrealistically large memory capacity

+ Non-incremental processing

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- + More similar training feedback to that received by humans
- + Can still be cognitively implausible in other ways
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- + Lexical acquisition: Learning to segment the speech signal
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Modeling lexical acquisition with unsupervised speech segmentation

Speech segmentation: Cognitive background

- + Phonological memory limits may encourage sparse encodings (Baddeley and Hitch 1974)
- Thought to affect learning as well as processing (Baddeley, Gathercole, and Papagno 1998)
- + We model this learning pressure by seeking compressible segmentations

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Speech segmentation: Auto-encoder network architecture



Speech segmentation: Segmenter network architecture

+ LSTM trained to predict segmentation probability at each time step

+ Overall segmentation loss is non-differentiable (segmentation decisions are hard)
 + Estimated via importance sampling (e.g. Mnih et al. 2014; Xu et al. 2015), using

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 - Simulates forgetting
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- + Characters (1-hot)
- + Acoustic features (MFCC)
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Speech segmentation: Experiments

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+ Acoustics: Zerospeech '15 English (Versteegh et al. 2015)

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	Bd P	Bd R	Bd F	Wd F
Our system	81	85	83	72

+ Examples:

- yu wanttu si D6bUk
 - You wantto see thebook?
- oke yuslt D* &nd 9I pUty) Suz b&kan
 Okay, yousit there and I'll putyour shoes backd
- + &nd IUk&t WAt D6kItiz pleIN wIT And lookat what thekitty's playing with
- + dld yu kQnt Ol6v DEm Did you count allof them?
- + wan6 IUk&t 6nADR bUk Wanna lookat another book
- If nAni h9ts nAni aEtss n&Nkt
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Speech segmentation: Results (Brent)

System	Bd P	Bd R	Bd F	Wd F
Goldwater 09	90	74	87	74
Johnson 09	-	-	-	88
Berg-Kirkpatrick 10	-	-	-	88
Fleck 08	95	74	83	71
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Micha Elsner and Cory Shain (to appear). "Speech segmentation with a neural encoder model of working memory". In: *EMNLP 2017*

Speech segmentation: Results (Zerospeech '15)

System	Bd P	Bd R	Bd F	Wd F
Lyzinski 15	18.8	64.0	29.0	2.4
Räsänen 15	75.7	33.7	46.7	9.6
Räsänen new	61.1	50.1	55.2	12.4
Kamper 16	66.5	58.8	62.4	20.6
Ours	62.4	43.2	51.1	9.3

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Speech segmentation: Dropout



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Prediction

hput (source)
Target
Target mean

Input Isource!

Utterance 821, Checkpoint 2

100	 		
		-	
17-0			

Input Isource)
Target
Target
Target mean

Utterance 821, Checkpoint 3

 2011	

hpst: (source)
Target
Target mean

Utterance 821, Checkpoint 4

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Input (source) Target Target mean Prediction

Input Isource!

Utterance 821. Checkpoint 6

	_	_



Input (source) Target

Utterance 821. Checkpoint 8

Target mean



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 -			





Utterance 821, Checkpoint 11





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			-		





Input Isource)

Utterance 821, Checkpoint 14

Target mean



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-		





Utterance 821, Checkpoint 17





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		_	
-			

Input Isource)

Utterance 821, Checkpoint 18

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Utterance 821, Checkpoint 20





Otterance 821, Checkpoint 21



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Input (source)
Target
Target Target Target Target

Utterance 821, Checkpoint 22

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Utterance 821, Checkpoint 23





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Input (source)
Target
Target
Target mean



Prediction

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	_	182		

Utterance 821, Checkpoint 25



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		-	-	_
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Input (source) Target

Utterance 821, Checkpoint 27

Target mean



	-	 	-
7 2 2		 	

Input (source)

Utterance 821, Checkpoint 28

Target mean



Input (source)
Target
Target mean

Utterance 821, Checkpoint 29











hput (source)
Target
Target mean






Input Isource!

Utterance 821, Checkpoint 34

Prediction









Input Isource)
Target
Target mean

Utterance 821, Checkpoint 38

Prediction







Input (source) Target Target mean Prediction



Input (source)
Target
Target
Target T

Utterance 821, Checkpoint 44

Prediction







Input (source) Target Target mean Prediction

Input (source) Target Target mean Prediction







Input (source)





Input (source) Target Target mean Prediction







Input (source) Target Target mean Prediction



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Otterance 821, Checkpoint 69

Prediction


Input (source) Target Target mean Prediction



Input (source) Target Target mean Prediction



Input (source) Target Target mean Prediction







Input (source) Target Target mean Prediction



Input (source) Target Target mean Prediction

input l'arget Prediction dunin ha anna

input l'arget Prediction

input ի տեսել հ Prediction վերիներին

input Prediction International Action

input Target Prediction abattelal...ththe

input Prediction



input Prediction destable but a data

input l'arget Prediction hallalmathing













































































































































Speech segmentation: Conclusion

Our results support the hypothesis that limited phonological memory facilitates lexical acquisition by encouraging efficient segmentation

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Modeling grammar acquisition with unsupervised PCFG induction

- + Humans have been shown to use distributional statistics in language acquisition (Saffran et al. 1999)
- + Cognitively-constrained grammar induction allows us to study:
 - Utility of word distributions to syntax acquisition
 - Advantages/disadvantages of cognitive constraints

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+ Bayesian depth-bounded incremental left-corner PCFG induction system

- Parses with depth-bounded hierarchical hidden Markov model (Schuler et al. 2010)
- + Trained using block Gibbs sampling
- + Produces a full labeled tree structure and PCFG model

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Grammar induction: Experiment

- + Experimental conditions designed to mimic conditions of early language learning:
 - Child-directed input: Child-directed utterances from the Eve corpus of Brown (1973), distributed with CHILDES (MacWhinney 2000)
 - + Limited depth: Depth was limited to 2

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+ Small hypothesis space (Newport 1990): 4 left child categories, 4 right child categories, 8 parts of speech

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Grammar induction: COLING results

	Р	R	F ₁
Our system	68.83	57.18	62.47
Random baseline (Ours 1st iter)	51.69	38.75	44.30

Unlabeled bracketing accuracy on Eve

Grammar induction: COLING results

	Р	R	F ₁
UPPARSE	60.50	51.96	55.90
CCL	64.70	53.47	58.55
BMMM+DMV	63.63	64.02	63.82
Our system	68.83	57.18	62.47
Random baseline (Ours 1st iter)	51.69	38.75	44.30

Unlabeled bracketing accuracy on Eve

Grammar induction: Error analysis



Percent gold noun phrases (NPs) discovered

Grammar induction: Error analysis



Percent gold verb phrases (VPs) discovered

Grammar induction: Error analysis



Part-of-speech tagging (V-Measure)

Grammar induction: Constructions of interest

Subject-auxiliary inversion: (c.f. Chomsky 1968)



Grammar induction: Constructions of interest

Ditransitive:



Grammar induction: Constructions of interest

Contraction:



+ Since COLING:

- + Merged left, right, and PoS category spaces
- + Depth=1 run on Eve got $F_1 = 71$

+ Additional constraints on search space facilitate learning

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- + This information is detectible by a cognitively-constrained learner
- + There is still much room for improvement
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Conclusion

- + Unsupervised NLP approaches to speech segmentation and parsing can shed light on language acquisition
- Speech segmenter results show that memory pressures encourage learning efficient representations
- Grammar induction results show that much syntax can be acquired from word distributions alone

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- + Together, these systems might take us closer to a full computational model of language acquisition
- Dense word embeddings can be obtained from raw speech
- + (Soon:) PCFG can be trained from dense word representations
- If pipelined, these approaches could go from acoustics to syntax trees, completely unsupervised

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To you, co-authors, anonymous reviewers of submitted papers, and members of various discussion groups who gave feedback.

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Segmenter Github:

https://github.com/melsner/neural-segmentation

Parser Github:

https://github.com/tmills/uhhmm/

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Appendix

1. For each training epoch:

- .1 For each batch of *n* utterances in the training data
 - Generate a proposal distribution (segmenter network output)
 - Sample m segmentations from proposal distribution
 - Compute new proposal distribution as normalized sum of segmentations weighted by reconstruction loss
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Given a set of *m* sampled boundary sequences $B_1..B_m$ with associated reconstruction losses $L_1...L_m$:

$$P(x|B_i) = \frac{P(B_i|x)P(B_i)}{P(x)} \approx \frac{\exp(L_i)}{\sum_j \exp(L_j)}$$
(1)
$$w_i^t = \frac{P(x|B_i)}{P_{seg}^t(B_i^t)}$$
(2)
$$\mathbb{E}[B(t)] \approx \frac{1}{\sum_i w_i^t} \sum_i w_i^t B_i^t$$
(3)

- + Importance sampling caused oversegmentation
- + We suspect that this is due to non-independence between samples, exaggerated by longer sequences
- + Acoustic results were obtained via 1-best sampling

+ Brent:

- + Max characters per utterance: 30
- + Max words per utterance: 10
- + Max characters per word: 7
- + Phonological AE hidden units: 80
- + Utterance AE hidden units: 400
- + Segmenter hidden units: 100
- + Phonological AE dropout probability: 0.5
- + Utterance AE dropout probability: 0.25

+ Zerospeech:

- + Max frames per utterance: 400
- + Max words per utterance: 16
- + Max frames per word: 100
- + Phonological AE hidden units: 20
- + Utterance AE hidden units: 400
- + Segmenter hidden units: 1500
- + Phonological AE dropout probability: 0
- + Utterance AE dropout probability: 0.25

1. Initalization: Randomly sample HHMM parameters

2. For each training iteration:

2.1 Parsing: For each sentence in input:

Update HHMM paremeters from sampled counts

- 1. Initalization: Randomly sample HHMM parameters
- 2. For each training iteration:
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 - Forward pase: Compute posterior over HHMM states left to right
 - auconomic pande sampia acatas ignitio ian
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Grammar induction: HHMM Graphical model



- + Punctuation poses a problem keep or remove?
 - + Remove: Doesn't exist in input to human learners.
 - + **Keep:** Might be proxy for intonational phrasal cues.
- + Punctuation was kept in training data in main result presented above.
- + We did an additional UHHMM run trained on data with punctuation removed (2000 iterations).

Grammar induction: Full COLING Results

	With punc			No punc		
	Р	R	F1	Р	R	F1
UPPARSE	60.50	51.96	55.90	38.17	48.38	42.67
CCL	64.70	53.47	58.55	56.87	47.69	51.88
BMMM+DMV (directed)	62.08	62.51	62.30	61.01	59.24	60.14
BMMM+DMV (undirected)	63.63	64.02	63.82	61.34	59.33	60.32
UHHMM-4000, binary	46.68	58.28	51.84	37.62	46.97	41.78
UHHMM-4000, flattened	68.83	57.18	62.47	61.78	45.52	52.42
Right-branching	68.73	85.81	76.33	68.73	85.81	76.33

Table 1: Parsing accuracy on Eve with and without punctuation (phrasal cues) in the input. The UHHMM systems were given 8 PoS categories while the BMMM+DMV systems were given 45. UPPARSE and CCL do not learn PoS tags. Only the UHHMM systems model limited working memory capacity or incremental left-corner parsing.

Grammar induction: Newer results



Learning curves on Eve

Grammar induction: Newer results



Category learning on Eve